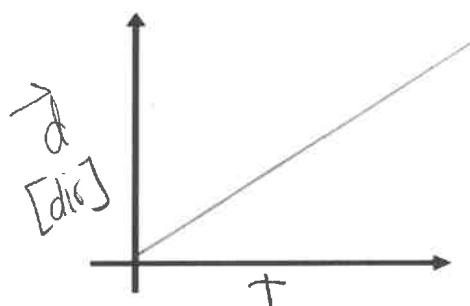


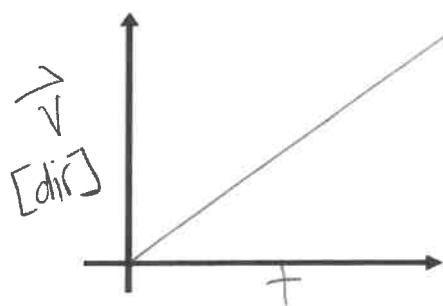
## Graphing Motion

Position Vs Time Graph



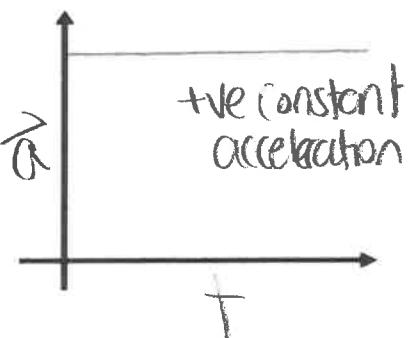
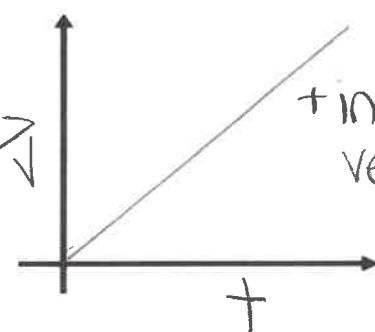
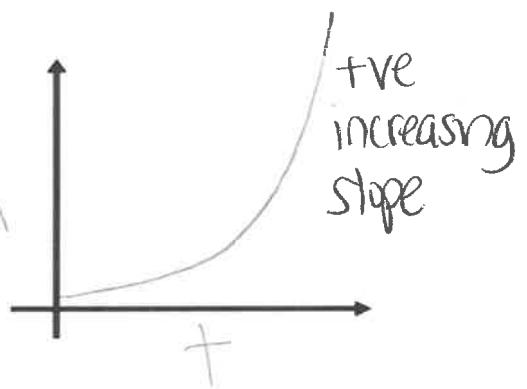
$$\text{slope} = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1} = \frac{\text{displacement}}{\text{time}}$$

Velocity Vs Time Graph

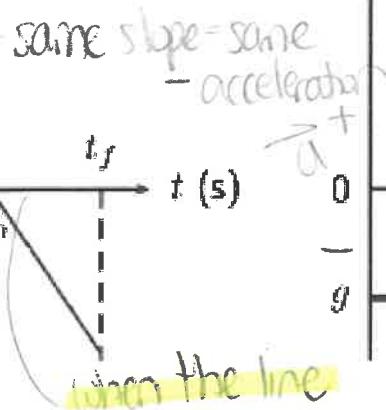
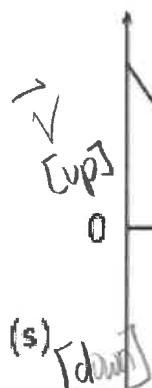
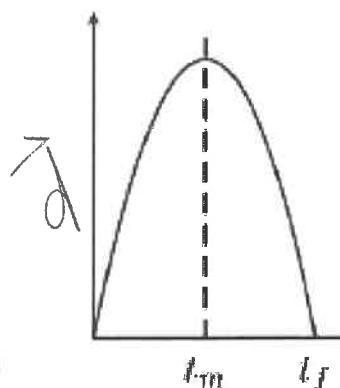


$$\text{slope} = \frac{v_2 - v_1}{t_2 - t_1} = \frac{\text{velocity}}{\text{time}}$$

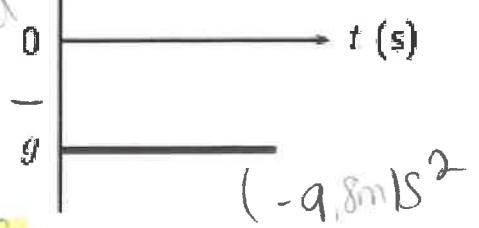
Imagine a car at a stop light. When the light turns green, the car moves forward, continually getting faster and faster at a constant rate.



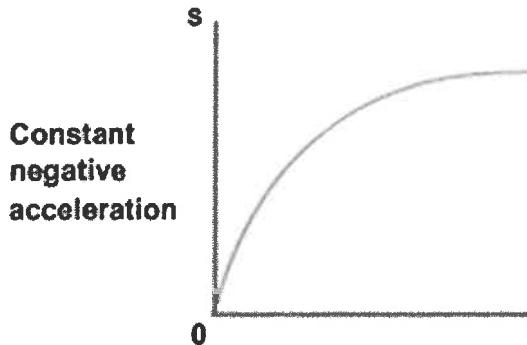
Imagine a ball tossed vertically. ✓ slows down on way up, ball stops, ✓ increases down but always due to gravity = acceleration of  $9.8 \text{ m/s}^2$  or  $-9.8 \text{ m/s}^2$



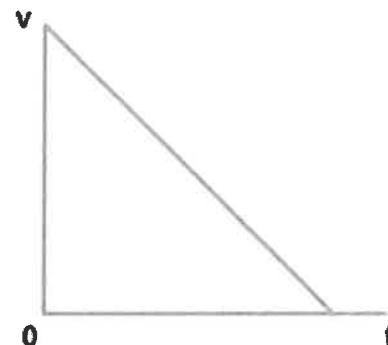
when the line crosses the x-axis, motion occurs in the opp. direction



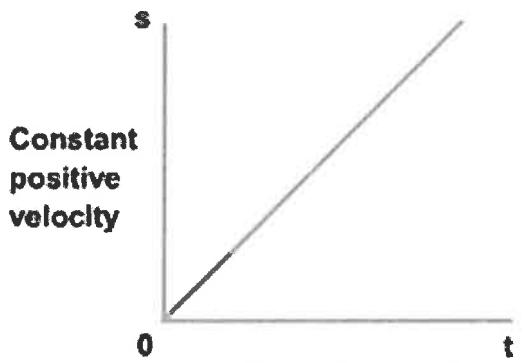
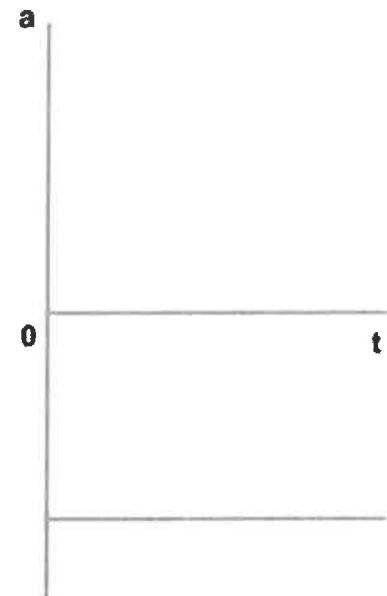
## Other Examples:



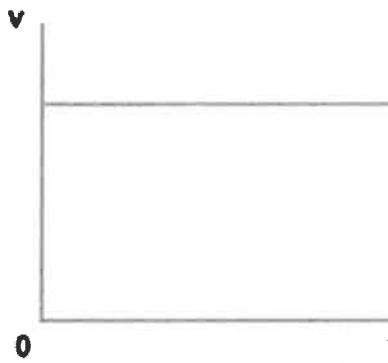
gradient of  $s$ -t graph  
(velocity) is positive  
and decreasing by the  
same amount each time



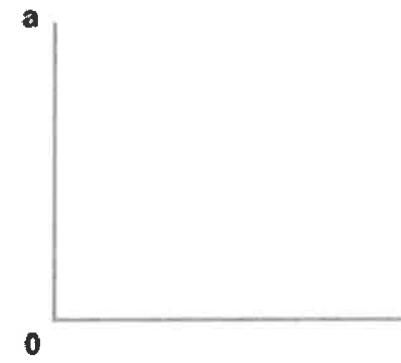
gradient of  $v$ -t graph  
(acceleration) is negative  
and constant



gradient of  $s$ -t graph  
(velocity) is positive  
and constant



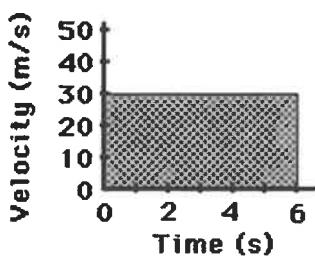
gradient of  $v$ -t graph  
(acceleration) is zero



## Velocity Vs Time Graphs

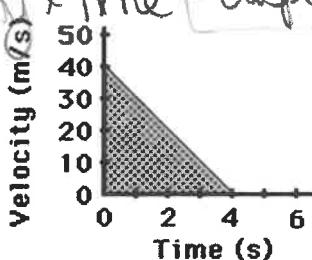
For velocity versus time graphs, the area under the curve gives us the displacement.

$$\begin{aligned} \text{Area} &= \text{length} \times \text{width} \\ &= \text{velocity} \times \text{time} = \text{displacement} \end{aligned}$$



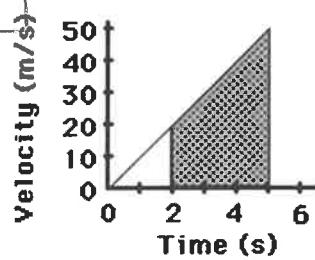
Rectangle

$$\text{Area} = b \cdot h$$



Triangle

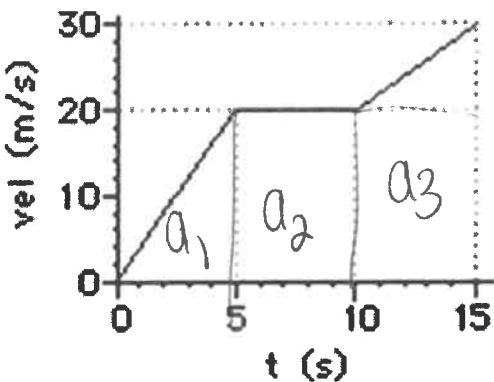
$$\text{Area} = \frac{1}{2} \cdot b \cdot h$$



Trapezoid

$$\text{Area} = \frac{1}{2} \cdot b \cdot (h_1 + h_2)$$

Example: The velocity-time graph below depicts the motion of a car. Assume a positive y axis represents West.



Calculate: a. the acceleration from 0.0 - 5.0 s  
b. the car's displacement from 0.0 - 15.0 s

$$(b) a_1 = \frac{1}{2} b \cdot h \\ = \frac{1}{2} (5s \cdot 20m) \\ = 50m[W]$$

$$a_2 = \frac{1}{2} b \cdot h \\ = \frac{1}{2} (5s \cdot 20m) \\ = 50m[W]$$

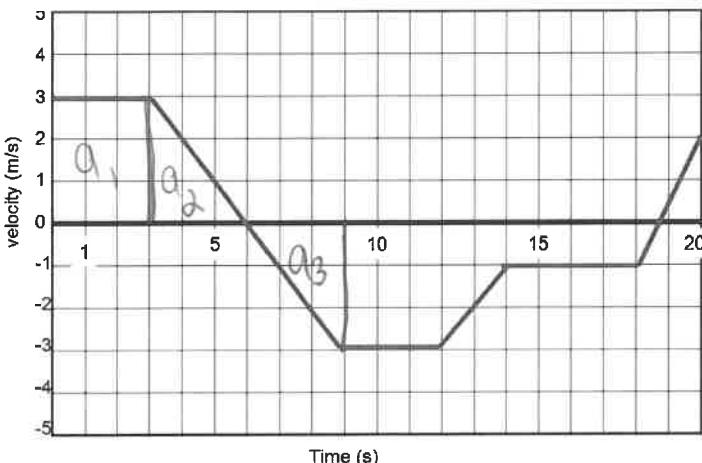
$$a_3 = \frac{1}{2} b(h_1 + h_2) \quad \text{or split } a_3 \text{ into } \boxed{\phantom{0}} + \boxed{\phantom{0}}$$

$$= \frac{1}{2} 5s \left( \frac{20m}{5} + \frac{30m}{5} \right) \\ = 125m[W]$$

$$a_T = a_1 + a_2 + a_3 = 275m[W]$$

(a) slope =  $\frac{y_2 - y_1}{x_2 - x_1} = \frac{20 - 0m}{5 - 0s} = 4m/s^2[W]$

Example: The velocity-time graph below depicts the motion of a dog. Assume a positive y axis represents North. Calculate the displacement from 0.0 - 9.0 s.



$$a_1 = \frac{1}{2} b \cdot h \\ = \frac{1}{2} 3s \cdot 3m \\ = 9m[N]$$

$$a_2 = \frac{1}{2} b \cdot h \\ = \frac{1}{2} 3s \cdot 3m \\ = 4.5m[N]$$

$$a_3 = \frac{1}{2} b \cdot h \\ = \frac{1}{2} 3s \cdot 3m \\ = 4.5m[N]$$

or  $\frac{1}{2} 3s \cdot 3m = 4.5m[S]$

$$a_T = a_1 + a_2 + a_3 \\ = 9m[N]$$